
nodash

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An ‘extension’ of lodash for node

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**CHAPTER
ONE**

DESCRIPTION

An extension of lodash with functions and utilities that I use for nodejs.

**CHAPTER
TWO**

TO BE IMPLEMENTED

1. Functions for distinguishing between async Function Generator, Function Generators, async Functions, Functions, Classes, Literal objects. (Done)
2. syntactic sugar for synchronous get of a json file (Done)
3. Other functionality that I miss from python (in progress)

WHAT DOES ‘NODASH’ MEAN

lodash - nodash - node dash.

Note: This library is at it's very early stages. Any suggestions are welcome.

writeAsCSV (p, data)

Write a literal object to file as a comma-separated values (CSV) file. Like standard writeFile, writeAsCSV() is Async

Arguments

- **p** (*String*) – Absolute path to the location of the comma-separated values (CSV) file.
- **data** (*Object*) – The literal Object to save as a comma-separated values (CSV) file.

Returns Promise – Void - Represents the completion of an asynchronous operation.

Examples:

```
let jsondata = {id: 1, first_name: 'john', last_name: 'white'}
nodash.writeAsCSV(`${__dirname}/tmp/data.csv`, jsondata); // returns a promise
```

isObject (a)

Determines if a value is an Object.

Arguments

- **a** (*any*) – The value to be checked.

Returns Boolean – Returns True if the value is an Object. False Otherwise. NOTE: Object does not necessarily mean only a literal object in javascript.

Examples:

```
let arr = [1,3,4,5]
isObject(arr) //returns true
```

isGenerator (fn)

Determines if a value is a function generator.

Arguments

- **fn** (*any*) – The value to be checked.

Returns Boolean – Returns True if the value is a function generator. False Otherwise.

Examples:

```
function *test() {}  
isGenerator(test) //returns true
```

isClass (fn)

Determines if a value is a class.

Arguments

- **fn (any)** – The value to be checked.

Returns Boolean – Returns True if the value is a class. False Otherwise.

Examples:

```
class Test{}  
isClass(test) //returns true
```

isFunction (fn)

Determines if a value is a function.

Arguments

- **fn (any)** – The value to be checked.

Returns Boolean – Returns True if the value is a function. False Otherwise.

Examples:

```
function test() {}  
isFunction(test) //returns true
```

isGeneratorFunction (fn)

Determines if a value is a function generator.

Arguments

- **fn (any)** – The value to be checked.

Returns Boolean – Returns True if the value is a function generator. False Otherwise.

isAsyncFunction (fn)

Determines if a value is an asynchronous function.

Arguments

- **fn (any)** – The value to be checked.

Returns Boolean – Returns True if the value is an asynchronous function. False Otherwise.

Examples:

```
async function test() {}  
isAsyncFunction(test) //returns true
```

isAsyncGenerator (fn)

Determines if a value is an asynchronous function generator.

Arguments

- **fn (any)** – The value to be checked.

Returns Boolean – Returns True if the value is an asynchronous function generator. False Otherwise.

Examples:

```
async function* test() {}  
isAsyncGenerator(test) //returns true
```

isArray (a)

Determines if a value is an array.

Arguments

- **a** (*any*) – The value to be checked.

Returns Boolean – Returns True if the value is an array. False Otherwise.

Examples:

```
let arr = [1,2,3,4,5]  
isArray(arr) //returns true
```

isUrl (a)

Determines if a string is a valid url.

Arguments

- **a** (*any*) – The string to be checked.

Returns Boolean – Returns True if the value is a valid url. False Otherwise.

Examples:

```
let test = 'https://google.com'  
isAsyncGenerator(test) //returns true
```

get (thing)

Synchronous get request. Only to be used at the start of the program so as to avoid crashes and other bottlenecks.

Arguments

- **thing** (*string*) – A string containing the address from which to make the get request.

Returns Object – Returns the result as a literal Object (JSON) - Default Encoding: utf8

Examples:

```
async function* test() {}  
let test_url = https://sometesturl.com/api/someendpoint.json  
req('GET', test_url) //returns parsed json response
```

uniqSortBy (data, key)

This function combines lodash's uniq and sortBy in one.

Arguments

- **data** (*Object*) – The data that we need to sort and uniq.
- **key** (*Object*) – The key to sort againsts.

Returns Object –

dieWhen (cond, hard)

Similar to php's die with the added convinience of conditional death.

Arguments

- **cond** (*Boolean*) – The condition of death.
- **hard** (*Object*) – An array of messages print out upon death.

Returns Object –

die (*cond*, ...*hard*)

Similar to php's die. It exits the current node process while also providing the ability to print a message (useful for devbugging)

Arguments

- **cond** (*Boolean*) – The condition of death.
- **hard** (*Object*) – An array of messages print out upon death.

Returns Object –

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